

USER GUIDE

Take the prayer rug with the seat out of its carrier bag. Unfold the prayer rug. Seating mechanism was prepared as adjustable on 13 different height levels. Adjust the prayer rug to the seating form appropriate to yourself. Then, pray. After worship, push up the seating mechanism on and leave it to space. After the mechanism settles, fold it and take into the bag.

ABOUT SALAAT

The Muslims who could not perform some of the parts of the Salaat because of their diseases asked our Prophet Mohammad what to do and learned that “the people who could not stand could pray sitting, who could not sit could pray by lying down, who could not perform ruku and prostrate themselves could pray through implications (e.g by pointing or bowing their head) and Allah does not make the human being be liable for what they cannot afford”. The sound and reliable source of this information is hadiths. Because of any existing disease before the Salaat or a disease occurring during the Salaat or in case of exacerbation of the existing disease or emergence of the disease resulting from particular movements; the people (who have this kind of excuses) who could not stand could sit however they want and the people who are afraid that s/he will stay on the ground if s/he gets down the animal with the patient getting on the animal and can not get on the animal could pray on the back of the animal (sitting on saddle or howdah). The people who have excuses perform the parts of the Salaat which they can afford and perform the remainder as far as they can...” (Cc, p. 558-560)

WHO SHOULD USE?

The people who have disorders like rheumatism, herniated disc, varicosis, meniscus and diseases or pain in their muscles, namely, in brief, the people aging from 9 to 99 could use.

TECHNICAL SPECIFICATIONS

Patented DE 10 2008 060 401.1

Consists of two different sponge and friction-resistant cloth.

Has 13 steel gear mechanism on the right and left on its mechanism.

The seat is aluminum. Its mechanism can carry the weight up to 150 kg.